



Calculation Policy for Mathematics Haydon Bridge Partnership of Schools

Revised 2022







The following calculation policy has been devised to meet the requirements of the National Curriculum 2014 for the teaching and learning of mathematics, and is also designed to give pupils a consistent and smooth progression of learning in calculations across the Key Stage 1 and 2 phases. It was revised slightly in November 2017 by the Maths Co-ordinators within the partnership, having experienced working with the new curriculum for several years and also having experiences the new format and level of the KS1 and KS2 SATs. It has been further revised in 2022 by the West Tyne Church Schools Federation to ensure it meets the needs of our children and the new White Rose Scheme of Work.

It is expected that all schools in the partnership will follow as closely as possible the methods outlined within the document. This will greatly aid their understanding of different methods and also the transition to Secondary School Maths.

Please note that early learning in number and calculation in Reception follows the 'Development Matters' EYFS document, and this calculation policy is designed to build on progressively from the content and methods established in the Early Years Foundation Stage.

Age stage expectations

The calculation policy is organised according to age stage expectations as set out in the National Curriculum 2014 and the expectation is that the majority of pupils will move through the programmes of study at broadly the same pace. However, decisions about when to progress should always be based on the security of pupils' understanding and their readiness to progress to the next stage. Pupils who grasp concepts rapidly should be challenged through being offered rich and sophisticated problems before any acceleration through new content. Those who are not sufficiently fluent with earlier material should consolidate their understanding, including through additional practice (this may take the form of additional teaching in lessons or during intervention sessions), before moving on.

Providing a context for calculation:

It is important that any type of calculation is given a real life context or problem solving approach to help build children's understanding of the purpose of calculation, and to help them recognise when to use certain operations and methods when faced with problems. This must be a priority within calculation lessons. Children should always have opportunities to move from the **concrete**, through **pictorial** representations to the **abstract**, often referred to as **CPA**.



Choosing a calculation method:

Children need to be taught and encouraged to use the following processes in deciding what approach they will take to do a calculation, to ensure they select the most appropriate method for the numbers involved.

The progression within calculation in the White Rose Hub Calculation policy is as recommended below. It has been included here as an additional resource for staff.

Addition pages have been added into the Calculation Policy with extracts from the WRH policy.

	EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Addition	Combining two parts to make a whole: part whole model. Starting at the bigger number and counting on- using cubes. Regrouping to make 10 using ten frame.	Adding three single digits. Use of base 10 to combine two numbers.	Calumn method- regrouping. Using place value counters (up to 3 digits).	Column method- regrouping, (up to 4 digits)	Column method- regrouping. Use of place value counters for adding decimals.	Column method- regrouping. Abstract methods. Place value counters to be used for adding decimal numbers.
Subtraction	Taking away ones Counting back Find the difference Part whole model Make 10 using the ten frame	Counting back Find the difference Part whole model Make 10 Use of base 10	Column method with regrouping. (up to 3 digits using place value counters)	Column method with regrouping. (up to 4 digits)	Column method with regrouping. Abstract for whole numbers. Start with place value counters for decimals- with the same amount of decimal places.	Column method with regrouping. Abstract methods, Place value counters for decimals- with different amounts of decimal places.

Multiplication	Recognising and making equal groups. Doubling Counting in multiples Use cubes, Numicon and other objects in the classroom	Arrays- showing commutative multiplication	Arrays 2d × 1d using base 10	Column multiplication- introduced with place value counters. (2 and 3 digit multiplied by 1 digit)	Column multiplication Abstract only but might need a repeat of year 4 first(up to 4 digit numbers multiplied by 1 or 2 digits)	Column multiplication Abstract methods (multi-digit up to 4 digits by a 2 digit number)
Division	Sharing objects into groups Division as grouping e.g. I have 12 sweets and put them in groups of 3, how many groups? Use cubes and draw round 3 cubes at a time.	Division as grouping Division within arrays- linking to multiplication Repeated subtraction	Division with a remainder-using lollipop sticks, times tables facts and repeated subtraction. 2d divided by 1d using base 10 or place value counters	Division with a remainder Short division (up to 3 digits by 1 digit- concrete and pictorial)	Short division (up to 4 digits by a 1 digit number including remainders)	Short division Long division with place value counters (up to 4 digits by a 2 digit number) Children should exchange into the tenths and hundredths column too

Shipping a Salay kata a salay shi

biddeen eenid 22 kee biogid oord producepuil 56 one 76s konnerg picciening alexaning alexaning what specesia Frag wit size foreest relationer og ereces (Tepeneet S) is rolen approximation minimal bioren (Tepeneet) Frag %

114: Loogradon withop optical har a "the Wilde Rose Place Galdmarken padder is in a case wavenut planet. B og avodo monocod oversida and assessed of the page 1 feet plant.

בעינורסי העקיבו האיים בבוסיים אלטים אינט היום לשבעבוריסה. אניליון עיליג ירוערצרים לידסיה ווהף שלווא בסיוויץ

to because it			

.







Add one-digit and two-digit numbers to 20

Use numbered number lines to add, by counting on in ones. Encourage children to start with the <u>larger</u> number and count on. Consider very carefully the language used!



Remember the sequence -

concrete to pictorial ...to abstract....... Children need loads of concrete experiences!!

See next page

Children should:

□ Have access to a wide range of counting equipment such as everyday objects, number tracks and number lines, Base 10 apparatus, arrow cards, bead strings etc., and be shown numbers in different contexts.

□ Read and write the addition (+) and equals (=) signs within number sentences.

□ Interpret addition number sentences and solve missing box problems, using concrete objects and number line addition to solve them: $8 + 3 = \Box$ $5 + \Box = 8$ and $5 + 3 + 1 = \Box$

This builds on from prior learning of adding by combining two sets of objects into one group (5 cubes and 3 cubes) in Early Years.



Key vocabulary:

add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line

Key skills for addition at Y1:

- Count, read and write numbers to 100 in numerals, incl. 1-20 in words
- Represent, recall and use number bonds and related subtraction facts within 20.
- Count to and across 100 boundary, forwards and backwards, beginning with 0 or 1, or from any given number.
- Count in multiples of twos, fives and tens.
- Solve simple, practical 1-step problems involving addition, using objects, number lines and pictorial representations.







Add one-digit and two-digit numbers to 20





Developing mental fluency with addition and place value involving 2-digit numbers, then establish more formal methods.



It is felt that as the children will have lots of practical experience of adding in columns, going straight to the compact method was best. Some schools use a method called addition alley. It was agreed that this would be an acceptable method to use providing it was phased out and the compact method used by the end of year 3.

Stage 1 - Add 2 digit quantity and a 1 digit quantity - without exchanging any units for tens

Stage 2 - Add 2 digit quantity and a 1 digit quantity with exchanging NOTE - Put any amounts exchanged underneath.

Stages 3 and 4 - as above but with two 2 digit amounts

Key vocabulary: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, addition, column, tens boundary

Key skills for addition at Y2:

- Add a 2-digit number and ones (e.g. 27 + 6)
- Add a 2-digit number and tens (e.g. 23 + 40)
- Add pairs of 2-digit numbers (e.g. 35 + 47)
- Add three single-digit numbers (e.g. 5 + 9 + 7)
- . Show that adding can be done in any order (the commutative law).
- Recall and use addition facts to 20 fluently, and derive and use related facts up to 100.
- Count in steps of 2, 3 and 5 and count in tens from any number, forward and backward.
- Recognise the place value of 2-digit numbers (tens and ones)
- Compare and order numbers to 100 using < > and = signs.
- Read and write numbers to at least 100 in numerals and words.
- Solve problems with addition, using concrete objects, pictorial representations, involving numbers, quantities and measures, and applying mental and written methods.
- Identify, represent and estimate numbers using different representations including the number line.



Developing mental fluency with addition and place value involving 2-digit numbers, then establish more formal methods.



conceptout var	iation; different way	s to dait crittor cr	to some En ro
\mathcal{R}	In year 3, there are 21 children and in year 4, there are 34 children. How many children in total?	21 +34	n + Creps
	21 + 34 = 55. Prove it	21+34 = = 21+34	Missing digit problems:
21 34	na concernante de la constitución d	Calculate the sum of twenty-one and thirty-four.	

And then into year 3....









Add numbers with up to 3-digits



Key vocabulary: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, vertical, 'carry', expanded, compact

Key skills for addition at Y3:

- Read and write numbers to 1000 in numerals and words.
- Add 2-digit numbers mentally, incl. those exceeding 100.
- Add a three-digit number and ones mentally (175 + 8)
- Add a three-digit number and tens mentally (249 + 50)
- Add a three-digit number and hundreds mentally (381 + 400)
- Estimate answers to calculations, using inverse to check answers.
- Solve problems, including missing number problems, using number facts, place value, and more complex addition.
- Recognise place value of each digit in 3-digit numbers (hundreds, tens, ones.)
- Continue to practise a wide range of mental addition strategies, i.e. number bonds, adding the nearest multiple of 10, 100, 100 and adjusting, using near doubles, partitioning and recombining.
- Count from 0 in multiples of 4, 8, 50. and 100.
- Compare and order numbers up to 1000.
- Find 10 or 100 more or less than a given number.







Page 1 - Add numbers with up to 4 digits

The compact column method should be well established by now. Extend to 3 digit numbers and greater by always **adding units first**, and 'carrying' numbers **underneath** the calculation. Also include money and measures contexts. Discontinue referring to 'addition alley'.









Page 2 - Add numbers with up to 4 digits

Key vocabulary: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, vertical, 'carry', expanded, compact, **thousands, hundreds, digits, inverse**

Key skills for addition at Y4:

- Select most appropriate method: mental, jottings or written and explain why.
- Recognise the place value of each digit in a four-digit number.
- Round any number to the nearest 10, 100 or 1000.
- Estimate and use inverse operations to check answers.
- Solve 2-step problems in context, deciding which operations and methods to use and why.
- Find 1000 more or less than a given number.
- Continue to practise a wide range of mental addition strategies, i.e. number bonds, add the nearest multiple of 10, 100, 1000 and adjust, use near doubles, partitioning and recombining.
- Add numbers with up to 4 digits using the formal written method of column addition
- Solve 2-step problems in contexts, deciding which operations and methods to use and why.
- Estimate and use inverse operations to check answers to a calculation.







Add numbers with more than 4 digits

including money, measures and decimals with different numbers of decimal places.

5	3	5	9
	7	5	5
3	1	. 1	4
1	,	1	1

The decimal point should be aligned in the same way as the other place value columns. Decimal points should be **on the dividing line** between the units and the tenths, not in a column of their own!

Numbers should exceed 4 digits.

	1	9.0	1	
		3 . 6	5	
+		0 • 7	0	_
	2	3 • 3	6	1
	1	1	1	Ī

2	3	4	8	1	
	1	3	6	2	
2	4	8	4	3	
		1	1	1	Ĩ

Pupils should be able to add more than two values, carefully aligning place value columns.

Empty decimal places can be filled with zero to show the place value in each column.

Say '6 tenths add 7 tenths' to reinforce place value. Eventually, use the phrase "of these" to simplify language.

Children should understand the place value of tenths and hundredths and use this to align numbers with different numbers of decimal places.

Key vocabulary: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, 'carry', expanded, compact, vertical, thousands, hundreds, digits, inverse & decimal places, decimal point, tenths, hundredths, thousandths

Key skills for addition at Y5:

- Add numbers mentally with increasingly large numbers, using and practising a range of mental strategies i.e. add the nearest multiple of 10, 100, 100 and adjust; use near doubles, inverse, partitioning and re-combining; using number bonds.
- · Use rounding to check answers and accuracy.
- · Solve multi-step problems in contexts, deciding which operations and methods to use and why.
- Read, write, order and compare numbers to at least 1 million and determine the value of each digit.
- Round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000.
- Add numbers with more than 4 digits using formal written method of columnar addition.



ADDITION Year 6



Add several numbers of increasing complexity

	2	3	• 3	6	1
		9	• 0	8	0
	5	9	• 7	7	0
		1	• 3	0	0
	9	3	• 5	1	1
-	2	1	2	1	1

Adding several numbers with different numbers of decimal places (including money and measures):

- Tenths, hundredths and thousandths should be correctly aligned, with the decimal point lined up vertically including in the answer row.

- Zeros could be added into any empty decimal places, to show there is no value to add.

Empty decimal places should be filled with zero to show the place value in each column.

1		1	1	1	1	1
	1	2	0	0	3	9
		2	0	5	3	t
		1	5	3	0	1
			3	6	6	8
		6	1	Ŷ	5	9

Adding several numbers with more than 4 digits.

Key vocabulary: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, 'carry', expanded, compact, vertical, thousands, hundreds, digits, inverse, decimal places, decimal point, tenths, hundredths, thousandths

Key skills for addition at Y6:

- Perform mental calculations, including with mixed operations and large numbers, using and practising a range of mental strategies.
- · Solve multi-step problems in context, deciding which operations and methods to use and why.
- Use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.
- Read, write, order and compare numbers up to 10 million and determine the value of each digit.
- · Round any whole number to a required degree of accuracy.
- Pupils understand how to add mentally with larger numbers and calculations of increasing complexity.



SUBTRACTION Year 1



Subtract from numbers up to 20

Children consolidate understanding of subtraction practically, showing subtraction on bead strings, using cubes etc. and in familiar contexts, and are introduced to more formal recording using number lines as below. See overleaf for advice from White Rose Hub Calculation Policy.



Mental subtraction

Children should start recalling subtraction facts up to **and within** 10 and 20, and should be able to subtract zero.

Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back , how many left, how much less is_?

Key skills for subtraction at Y1:

- Given a number, say one more or one less.
- . Count to and over 100, forward and back, from any number.
- Represent and use subtraction facts to 20 and within 20.
- Subtract with one-digit and two-digit numbers to 20, including zero.
- Solve one-step problems that involve addition and subtraction, using concrete objects (i.e. bead string, objects, cubes) and pictures, and missing number problems.
- Read and write numbers from 0 to 20 in numerals and words.



SUBTRACTION Year 1



Subtract from numbers up to 20

Children consolidate understanding of subtraction practically, showing subtraction on bead strings, using cubes etc. and in familiar contexts, and are introduced to more formal recording using number lines as below. See below advice rom White Rose Hub Calculation Policy.

Key language: take away, less than, the difference, subtract, minus, fewer, decrease.









Subtract with 2 digit numbers



Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back , how many left, how much less is_? difference, count on, strategy, partition, tens, units

Key skills for subtraction at Y2:

- Recognise the place value of each digit in a two-digit number.
- Recall and use subtraction facts to 20 fluently, and derive and use related facts up to 100.
- Subtract using concrete objects, pictorial representations, 100 squares and mentally, including: a two-digit number and ones, a two-digit number and tens, and two two-digit numbers.
- Show that subtraction of one number from another cannot be done in any order.
- Recognise and use inverse relationship between addition and subtraction, using this to check calculations and missing number problems.
- Solve simple addition and subtraction problems including measures, using concrete objects, pictorial representation, and also applying their increasing knowledge of mental and written methods.
- Read and write numbers to at least 100 in numerals and in words.







Subtract with 2 digit numbers



And then into Year 3...

Column method using place value of 234 - 88		ve counters pictorially; what has been exchanged.	Formal colum method. Children must understand what has happened when they have crossed out digits. 234 - 88 6
Conceptual var	Raj spent £391, Timmy spent £186. How much more did Raj spend? Calculate the difference between 391 and 186.	b ask children 	to solve 391 - 186 Missing digit calculations 3 9







Subtract with 2 and 3 digit numbers

STEP 1: introduce 'exchanging' through practical subtraction. Make the larger number with Base 10, then subtract 47 from it.



72 - 47

Before subtracting '7' from the 72 blocks, they will need to exchange a row of 10 for ten units. Then subtract 7, and subtract 4 tens.

Column subtraction method

STEP 2: Once pupils are secure with the understanding of 'exchanging', they can use the column method to subtract any 2 then 3-digit numbers.

	61	12
-	4	7
	2	5

	23	¹ 4	6
-	1	8	2
	1	6	4

Use vocabulary 'change', not 'borrow'.



Counting on as a mental strategy for subtraction:

Continue to reinforce counting on as a strategy for close-together numbers (e.g. 121—118), and also for numbers that are "nearly" multiples of 10, 100, 1000 or £s, which make it easier to count on (e.g. 102-89, 131—79, or calculating change from £1 etc.).

Start at the smaller number and count on in tens first, then count on in units to find the rest of the difference:



Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit

Key skills for subtraction at Y3:

- Subtract mentally a: 3-digit number and ones, 3-digit number and tens, 3-digit number and hundreds .
- Estimate answers and use inverse operations to check.
- Solve problems, including missing number problems.
- Find 10 or 100 more or less than a given number.
- Recognise the place value of each digit in a 3-digit number.
- Counting up differences as a mental strategy when numbers are close together or near multiples of 10
- Read and write numbers up to 1000 in numerals and words.
- Start at the smaller number and count on in tens first, then count on in units to find the rest of the difference:
- Practise mental subtraction strategies, such as subtracting near multiples of 10 and adjusting (e.g. subtracting 19 or 21), and select most appropriate methods to subtract, explaining why.







Column subtraction method using larger numbers

As introduced in Y3, but moving towards larger numbers and money.

Language can be simplified using the phrase "of these".....



£		
4,8	· ¹ 1	7
 2	. 4	3
2	• 7	4

Always encourage children to consider the best method for the numbers involved— mental, counting on, counting back or written method. Counting on is particularly useful for finding the difference.

Mental strategies

Give plenty of opportunities to

apply this to money and measures.

A variety of mental strategies must be taught and practised, including counting on to find the difference where numbers are closer together, or where it is easier to count on.

Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit, inverse

Key skills for subtraction at Y4:

- Subtract by counting on where numbers are close together or they are near to multiples of 10, 100 etc.
- · Children select the most appropriate and efficient methods for given subtraction calculations.
- · Estimate and use inverse operations to check answers.
- · Solve addition and subtraction 2-step problems, choosing which operations and methods to use and why.
- · Solve simple measure and money problems involving fractions and decimals to two decimal place.
- Find 1000 more or less than a given number. Count backwards through zero, including negative numbers.
- Recognise place value of each digit in a 4-digit number Round any number to the nearest 10, 100 or 1000.
- Solve number and practical problems that involve the above, with increasingly large positive numbers.







Subtract with at least 4 digit numbers

including money, measures, decimals.

Compact column subtraction

Subtracting with larger integers.



Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit, inverse, tenths, hundredths, decimal point, decimal

Key skills for subtraction at Y5:

- Subtract numbers mentally with increasingly large numbers.
- Use rounding and estimation to check answers to calculations and determine, in a range of contexts, levels of accuracy.
- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and why.
- Read, write, order and compare numbers to at least 1 million and determine the value of each digit.
- Count forwards or backwards in steps of powers of 10 for any given number up to 1 million.
- Interpret negative numbers in context, counting forwards and backwards with positive and negative integers through 0.
- Round any number up to 1 million to the nearest 10, 100, 10000, 10000 and 100000.







Using the compact column method to

Subtract with increasingly large and more complex numbers and decimal values

	6	78	10	10	34	15
_	4	2	3	1	3	8
	2	5	6	9	0	7





Pupils should be able to apply their knowledge of a range of mental strategies, mental recall skills, and informal and formal written methods when selecting the most appropriate method to work out subtraction problems.

Key vocabulary: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back , how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit, inverse, tenths, hundredths, decimal point, decimal

Key skills for subtraction at Y6:

- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and why.
- · Read, write, order and compare numbers up to 10 million and determine the value of each digit
- Round any whole number to a required degree of accuracy
- Use negative numbers in context, and calculate intervals across zero.
- · Children need to utilise and consider a range of mental subtraction strategies, jottings and written methods before choosing how to calculate.







Multiply with concrete objects, arrays and pictorial representations

How many legs will 3 teddies have?



There are 3 sweets in one bag. How many sweets are in 5 bags altogether?



Give children experience of counting equal group of objects in 2s, 5s and 10s.

Present practical problem solving activities involving counting equal sets or groups, as above.

Key vocabulary: groups of, lots of, times, array, altogether, multiply, count

Key skills for multiplication at Y1:

• Count in multiples of 2, 5 and 10.

- Solve one-step problems involving multiplication, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.
- Make connections between arrays, number patterns, and counting in twos, fives and tens.
- Begin to understand doubling using concrete objects and pictorial representations.







Multiply with concrete objects, arrays and pictorial representations

These skills will be visited in Year 1 and Year 2

Key language: double, times, multiplied by, the product of, groups of, lots of, equal groups.



No constructions and the property of the set from a compare of the performance on the property of the set of the







Multiply using arrays and repeated addition

(using at least 2s, 5s and 10s)

Use repeated addi	ition on a number li	ne:	4 X 5 =
Starting from zero, make number line to work out m write multiplication stater	ultiplication facts and		+5 +5 +5 +5 0 5 10 15 20
Use arrays:	00000		
	00000	5 × 3 = 15	4 X 5 = 20
Constantly reinforce the link between multiplication	00000	3 × 5 = 5 + 5 + 5 = 15	
and division.	3 × 5 = 15		5 × 3 = 3 + 3 + 3 + 3 = 15

Use arrays to help teach children to understand the commutative law of multiplication, and give examples such as $3 \times 2 = 15$

Use practical apparatus:

Use mental recall:

Children should begin to recall multiplication facts for 2, 5 and 10 times tables through practice in counting and understanding of the operation.

5 x 3 = 5 + 5 + 5

Key vocabulary: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times...

Key skills for multiplication at Y2:

- Count in steps of 2, 3 and 5 from zero, and in 10s from any number.
- Recall and use multiplication facts from the 2, 5 and 10 multiplication tables, including recognising odds and evens.
- Write and calculate number statements using the x and = signs.
- Show that multiplication can be done in any order (commutative).
- Solve a range of problems involving multiplication, using concrete objects, arrays, repeated addition, mental methods, and multiplication facts.
- Pupils use a variety of language to discuss and describe multiplication.







Multiply using arrays and repeated addition

Use arrays to illustrate commutativity counters and other objects can also be used. $2 \times 5 = 5 \times 2$ 2 lots of 5 5 lots of 2	Children to represent the arrays pictorially.	Children to be able to use an array to write a range of calculations e.g. $10 = 2 \times 5$ $5 \times 2 = 10$ 2 + 2 + 2 + 2 + 2 = 10 10 = 5 + 5
Partition to multiply using Numicon, base 10 or Cuisenaire rcds. 4 × 15	Children to represent the concrete manipulatives pictorially.	Children to be encouraged to show the steps they have taken. 4×15 10 5 10 × 4 = 40 5 × 4 = 20 40 + 20 = 60 A number line can also be used
Formal column method with place value counters (base 10 can also be used.) 3 × 23	Children to represent the counters pictorially. $ \begin{array}{c c} 10s & Is \\ \hline 00 & 000 \\ 00 & 000 \\ 00 & 000 \\ \hline 00 & 000 \\ \hline 6 & 9 \\ \end{array} $	Children to record what it is they are doing to show understanding. 3×23 $3 \times 20 = 60$ $/ 3 \times 3 = 9$ 20 3 $60 + 9 = 6923\times 369$

New we call they we use of the state of a second structure of the state of the presented state on a second state of the state of the



MULTIPLICATION Year 3



Multiply 2-digits by a single digit number

In some schools in the partnership, children are introduced to the grid method for multiplying 2-digit by single-digits:



Introduce the grid method with children by physically making an array to represent the calculation (e.g. make 8 lots of 23 with 10s and 1s place value counters), then translate this to grid method format.

To do this, children must be able to:

- Partition numbers into tens and units.
- Multiply multiples of ten by a single digit (e.g. 20 x 4) using their knowledge of multiplication facts and place value.
- Recall and work out multiplication facts in the 2, 3, 4, 5, 8 and 10 times tables.
- Work out multiplication facts not known by repeated addition or other taught mental strategies (e.g. by commutative law, working out near multiples and adjusting, using doubling etc.) Strategies to support this are repeated addition using a number line, bead bars and arrays:



Key vocabulary: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times, _times as big as, once, twice, three times..., partition, grid method, multiple, product, tens, units, value

Key skills for multiplication:

- Recall and use multiplication facts for the 2, 3, 4, 5, 8 and 10 multiplication tables, and multiply multiples of 10.
- Write and calculate number statements using the multiplication tables they know, including 2-digit x single-digit, drawing upon mental methods, and progressing to reliable written methods.
- Solve multiplication problems, including missing number problems.
- Develop mental strategies using commutativity (e.g. 4 x 12 x 5 = 4 x 5 x 12 = 20 x 12 = 240)
- Solve simple problems in contexts, deciding which operations and methods to use.
- Develop efficient mental methods to solve a range of problems e.g. using commutativity

$$(4 \times 12 \times 5 = 4 \times 5 \times 12 = 20 \times 12 = 240)$$

and for missing number problems $\Box x 5 = 20$, $3 x \Box = 18$, $\Box x \Box = 32$







Multiply 2-digits by a single digit number



An experience of the second of the first second state
 An experience of the second second

가는 것이 있는 것은 아이에 있다는 데이어에 있는 것이 한 것이 있다. 이상 것이 있다는 것이 가지 않는 것이 있다. 가지 않는 것이 가지 않는 것이 있다. 가지 않는 것이 있는 것이 있다. 가지 않는 것이 있는 것이 있다. 가지 않는 것이 있는 것이 있는 것이 있다. 가지 않는 것이 있다. 가지 않는 것이 있는 것이 없다. 가지 않는 것이 있다. 가지 않는 것이 있는 것이 있다. 가지 않는 것이 없다. 가지 않는 것이 있다. 가지 않는 것이 있다. 가지 않는 것이 있다. 가지 않는 것이 없다. 가지 않는 것이 있다. 가지 않는 것이 있다. 가지 않는 것이 없다. 가지 않는 것이 있다. 가지 않는 것이 없다. 가지 않는 것이 없다. 가지 않는 것이 않는

- 방송성의 도그릿(est brill) 2012 - 1011 - 1023 (1910) - 1011 - 2013

o pierovno ob cholo dani ne adobi s kinika da pierovici se in presidente da se s

이 같은 것 같아요. 이 가지 않는 것 같아요. 한 것 같은 것 같아요. 이 가지 않는 것 같아요. 이 가지 않는 것 같아요. 한 것

a handigen er alle menteligen som det at stör er er en her som er er er er

Man San As a la Chine an

2. Charles C. Marcola, "Application of the Back and the Control of the Control of States," Control of the Active Science, 2010; Control of the Active Scienc







Multiply 2 and 3-digits by a single digit

Using all multiplication tables up to 12 x 12

Some children will be developing their grid method skills but most will more onto more formal methods

Eg. 136 x 5	Х	5		
	6	30		Encourage estimating and
	30	150	Line up the digits in	checking to ensure accuracy.
	100	500	place value columns.	
Then add in	columns:	680		

Developing the expanded column method:



When solving problems this way, children should be able to:

• Approximate before they calculate, and make this a regular part of their calculating, going back to the approximation to check the reasonableness of their answer.

e.g: -346 x 9 is approximately 350 x 10 = 3500

- Record an approximation to check the final answer against.
- Multiply multiples of ten and one hundred by a single-digit, using their multiplication table knowledge.
- Recall all times tables up to 12 x 12

Key vocabulary: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, array, column, row, commutative, groups of, sets of, lots of, equal groups, times, multiply, times, as big as, once, twice, three times... partition, grid method, total, multiple, product, sets of, **inverse**

Key skills for multiplication at Y4:

- Count in multiples of 6, 7, 9, 25 and 1000
- Recall multiplication facts for all multiplication tables up to 12 x 12.
- Recognise place value of digits in up to 4-digit numbers.
- Use place value, known facts and derived facts to multiply mentally.
- Use commutativity and other strategies mentally $3 \times 6 = 6 \times 3$, $2 \times 6 \times 5 = 10 \times 6$, $39 \times 7 = 30 \times 7 + 9 \times 7$.
- Solve problems with increasingly complex multiplication in a range of contexts
- Count in multiples of 6, 7, 9, 25 and 1000
- Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)







Multiply up to 4-digits by 1 or 2 digits

Please Note

When discussed at the Haydon Bridge Partnership Maths co-ordinators meeting, we decided that extending expanded column multiplication to TU x TU and beyond is not to be recommended and the grid method should now be dropped.

Introducing column multiplication

Short multiplication for multiplying by a single digit

	3	2	7
×			4
1	3	0	8
	1	2	1

Pupils could be asked to work out a given calculation using the grid method initially, and then compare it to the column method. What are the similarities and differences?

Unpick the steps and show how it reduces the steps.

Introduce long multiplication for multiplying by 2 digits

	1	8
×	1	3
	5	4
1	8	0
2	3	4
1	1	

18 x 3 on the 1st row

(8 x 3 = 24, carrying the 2 for twenty, then 1 ten x 3).

18 x 10 on the 2nd row.

Remind the children that they are now multiplying by a multiple of ten so they should put the place holder zero in units first, then say 8×1 , and 1×1 .

Moving towards more complex numbers:

	1	2	3	4			-		
x			1	6		3	6	5	2
	7	4	0	4	×				8
1	1 2	2	2	0	2	9	2	1	6
1	9	7	4	4	1000	5	4	1	

Key vocabulary groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, _times as big as, once, twice, three times..., partition, grid method, total, multiple, product, inverse, square, factor, integer, decimal, short/long multiplication, 'carry'

Key skills for multiplication at Y5:

- Identify multiples and factors, using knowledge of multiplication tables to 12 x 12.
- Solve problems where larger numbers are decomposed into their factors.
- Multiply and divide integers and decimals by 10, 100 and 1000
- Recognise and use square and cube numbers and their notation
- Solve problems involving combinations of operations, choosing and using calculations and methods appropriately.







Short and long multiplication as in Y5, and multiply decimals with up to 2 d.p by a single digit

emind children that e single digit belongs the units column.	1		3	1	9	Line up the decimal points in the question					
	×		8			and the answer. This works well for mu		-		oney	/ (£.
		2	5	5	2	and other m	leas	lres	5.		_
			1	'					_		
		8 2 5 5 2 1 7 ater depth will be exp with 2 decimal places		$\left \right $	+	3	3 8	9			
Children working a	t are	ater d	lept	h wil	l be	ted			T	4	5
•			•			1		1	ę	9 4	5
quantities with 1 d						E.g To calculate 3.85 x 4.5	T	1 5	5 5	5 6	0
quantitios with r u	ooim	u pluc				1. Multiply 3.85 x 100 and 4.5 x 10		1 7	15	50	5

In these cases, teach the children to multiply the numbers by e.g. 100 and also 10 first and then divide their answer accordingly.

- 2. Carry out the calculation as normal

3. Then, as your answer is 1000 times too big (100 x 10), divide the answer by 1000. In this case 17.505

When using either method, the key skill is to estimate first to see what the likely answer will be. This is a really important skill and one that is often not taught! DON'T FORGET!!

In question 1 - 3 x 8 is about 24

In question 2 4 x 4 is about 16

Children will need to be able to:

- Use rounding and place value to make approximations before calculating and use these to check answers against.
- Use short multiplication (see Y5) to multiply numbers with more than 4-digits by a single digit; to multiply money and measures, and to multiply decimals with up to 2d.p. by a single digit.
- Use long multiplication (see Y5) to multiply numbers with at least 4 digits by a 2-digit number.

Key vocabulary: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, array, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times... partition, grid method, total, multiple, product, inverse, square, factor, integer, decimal, short / long multiplication, "carry", tenths, hundredths, decimal

Key skills for multiplication at Y6:

- Recall multiplication facts for all times tables up to 12 x 12 (as Y4 and Y5).
- Multiply multi-digit numbers, up to 4-digit x 2-digit using long multiplication.
- Perform mental calculations with mixed operations and large numbers.
- Solve multi-step problems in a range of contexts, choosing appropriate combinations of operations and methods.
- Estimate answers using round and approximation and determine levels of accuracy.
- Round any integer to a required degree of accuracy.

DIVISION Year 1 Group and share small quantities

Using objects, diagrams and pictorial representations to solve problems involving **both grouping and sharing**.



Pupils should :

- Use lots of practical apparatus, arrays and picture representations
- Be taught to understand the difference between "grouping" objects (How many groups of 2 can you make?) and "sharing" (Share these sweets between 2 people)
- Be able to count in multiples of 2s, 5s and 10s.
- Find half of a group of objects by sharing into 2 equal groups.

Key Vocabulary: share, share equally, one each, two each..., group, groups of, lots of, array

Key number skills needed for division at Y1:

- Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations arrays with the support of the teacher
- Through grouping and sharing small quantities, pupils begin to understand, division, and finding simple fractions of objects, numbers and quantities.
- They make connections between arrays, number patterns, and counting in twos, fives and tens.



Group and share small quantities

Key language: share, group, divide, divided by, half.









Group and share small quantities

There are 6 sweets, how many people can have 2 sweets each?

Grouping

Use objects, arrays, diagrams and pictorial representations, and grouping on a number line.

Arrays:



Sharing

Know and understand sharing and grouping:

6 sweets shared between 2 people, how many do they each get

This represents 12 ÷ 3, posed as

How many groups of 3 are in 12?

Pupils should also show that the same array can represent 12 ÷ 4 = 3 if grouped horizontally.

0

Important!

The words "divide" and "divide by" and the symbol "+" are ambiguous.

For example, 28 ÷ 7 can mean two different things.

Note also that objects are "shared between", not "shared by".

Children should be taught to recognise whether problems require sharing or grouping.

Grouping using a number line:

Group from zero in equal jumps of the divisor to find out "How many groups of in

Pupils could use a bead string or practical apparatus to work out problems like "A CD costs £3. How many CDs can I buy with £12?'

This is an important method to develop understanding of division as grouping.

When sharing, make connection between 12 shared between 3 and $\frac{1}{2}$ of 12.



Key number skills needed for division at Y2

- Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.
- Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the x, \div and = signs.
- Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.
- Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

Pose 12 ÷ 3 as 'How many groups of 3 are in 12?'



(where there is no remainder in the final answer)

Grouping on a number line:

13 ÷ 3 =



STEP 1: Children continue to work out unknown division facts by grouping on a number line from zero. They are also now taught the concept of remainders, as in the example. This should be introduced practically and with arrays, as well as being translated to a number line. Children should work towards calculating some basic division facts with remainders mentally for the 2s, 3s, 4s, 5s, 8s and 10s, ready for 'carrying' remainders across within the short division method.

Short division:

Limit numbers to **NO** remainders in the answer **OR** carried (each digit must be a multiple of the divisor).



Short division:

Limit numbers to **NO** remainders in the final answer, but with remainders occurring within the calculation.



STEP 2: Once children are secure with division as grouping and demonstrate this using number lines, arrays etc., **short division** for larger 2-digit numbers should be introduced, initially with carefully selected examples requiring no calculating of remainders at all.

Note: The language used at this point is crucial to understanding. It is meaningless to say "How many threes in 9?" It is much better to say "If you share 9 tens between 3 people, how many do they get each?" (They get 3 tens each so write 3 in the tens column above the 9). This format may seem wordy by comparison, but it can later be shortened to: "Share 9 of these between 3 people." The phrase "of these" can be used in any column.

STEP 3: Once children demonstrate a full understanding of remainders, and also the short division method taught, they can be taught how to use the method when remainders occur within the calculation (e.g. $96 \div 4$), and be taught to 'carry' the remainder onto the next digit, still using appropriate language, e.g. "Change 1 of these into 10 of these."

If needed, children should use the number line to work out individual division facts that occur which they are not yet able to recall mentally.

Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, shared between, inverse, short division, 'carry', remainder, multiple

Key number skills needed for division at Y3:

- Recall and use multiplication and division facts for the 2, 3, 4, 5, 8 and 10 multiplication tables (through doubling, Connect the 2, 4 and 8s).
- Write and calculate mathematical statements for multiplication and division using the multiplication tables that they
 know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written
 methods.
- Solve problems, in contexts, and including missing number problems, involving multiplication and division.
- Pupils develop efficient mental methods, for example, using multiplication and division facts (e.g. using 3 × 2 = 6, 6 ÷ 3 = 2 and 2 = 6 ÷ 3) to derive related facts (30 × 2 = 60, so 60 ÷ 3 = 20 and 20 = 60 ÷ 3).
- Pupils develop reliable written methods for division, starting with calculations of 2-digit numbers by 1-digit numbers and progressing to the formal written method of short division.



DIVISION Year 3



Divide 2-digit numbers by a single digit



iew Verestudiney: snare share equality, one saich two sechtills provid, easily proups of, (ds of provi ender, diversition and divident and divident groupped in other too pethilled over towers - 1, at develor refriction relatividation multiple, steaming to lease

sey number chills needed for division at Vic

Period ou and the fight for a local margin between the last of the second s

yzar piece reizte, Kazare and piecestaliegis to granady and daing mentaty, more any multiplying and addition of the and the same t

് പല്ല് ഇദ്ധങ്കാനും നാലത്തെ പ്രവർ മന്ത്രിക്കാക്ക് നല്ലാം പട്രിക്കുന്നത്. പ്രവർ അന്തരം നാലപ്പാല് പ്രവിഷന്തും പ് ഷംഗ്രത്താം പാന്തരം ആന് തെന്നും

Mining Book and the Birth of Arthough Lighter with

a a baratan Sain dan pertakanan atau sakasin perta dari garapatan karakan tanakin masini dara dari dari dari d Perepadada keri pertaken di dari sitakin di sitakin keri dari perana are dari dari dari dari dari dari dari dar Kana darawar kerikain di sukasin di



Divide up to 3-digit numbers by a single digit

Without remainders initially and then need to emphasise that the remainder can be expressed as a fraction

Continue to develop short division:



STEP 1: Pupils must be secure with the process of short division for dividing 2-digit numbers by a single digit (those that do not result in a final remainder—see steps and appropriate language in Y3), but must understand how to calculate remainders, using this to 'carry' remainders within the calculation process (see example).



STEP 2: Pupils move onto dividing numbers with up to **3-digits** by a single digit. However, problems and calculations provided should **not result in a final answer with remainder** at this stage. Children who exceed this expectation may progress to Year 5 level.



When the answer for the **first column** is zero $(1 \div 5, as in example)$, children could initially write a zero above to acknowledge its place, and must always 'carry' the unused quantity over to the next digit as a remainder.

Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, inverse, short division, 'carry', remainder, multiple, **divisible by, factor**

Key number skills needed for division at Y4:

- Recall multiplication and division facts for all numbers up to 12 x 12.
- Use place value, known and derived facts to multiply and divide mentally, including: multiplying and dividing by 10 and 100 and 1.
- Pupils practise to become fluent in the formal written method of short division with exact answers when dividing by a one-digit number.
- Pupils practise mental methods and extend this to three-digit numbers to derive facts,

for example 200 × 3 = 600 so 600 ÷ 3 = 200

 Pupils solve two-step problems in contexts, choosing the appropriate operation, working with increasingly harder numbers. This should include correspondence questions such as three cakes shared equally between 10 children.